

- OT-10lx: Caring for Your Self: Engaging in Healthy Habits and Routines Self-care is not selfish! Get course credit for taking the time to care for your body, mind and spirit through the application of healthy habits into your daily routines.
- OT-310: Creativity Workshop

 Theories and practice of the creative process in varied media, genres and occupations.

 Explores creativity in the arts, sciences, professions, evolution, daily life, and culture.
- DES-123xg: The Design Challenge: Exploring the Design Process (4-units)* An overview of the creative design process and introduction to techniques to solve visual problems. This course satisfies the university's general education requirement.
- ARCH-220: The Architect's Sketchbook

 The architect's sketchbook as a portable laboratory for perceiving and documenting space introduces the study of the built environment. On-site sessions develop drawing, observation, and visualization skills.
- CTAN-452: Introduction to 3-D Computer Animation
 Lecture and laboratory in computer animation: geometric modeling, motion specification,
 lighting, texture mapping, rendering, compositing, production techniques, systems for
 computer-synthesized animation.
- PHED-160: Stress Management for Healthy Living Instruction on the effects of stress as it relates to work, sport and academics; coping strategies are discussed and applied through physical conditioning interventions.
- EALC-102: Language, Art and Culture: Calligraphy
 This course introduces students to the origin of the basic components of Chinese scripts and the basic principles and styles of calligraphy.

MUJZ-150: Beginning Jazz Improvisation
 Development of beginning improvisational skills including underlying principles of theory, harmony, jazz ear training, and jazz style.

• NAUT-001Ax: Deepwater Cruising

An experiential approach to the sailing ship and seafaring, introducing offshore sailing theory and techniques, navigation and basic oceanography as relevant to seamanship.

• SLL-199: Chess and Critical Thinking Analysis of significant chess games, reflecting societal attitudes towards science, competition, art, gender, psychology, politics, and technology.

- THTR-122: Improvisation and Theatre Games Individual and group exercises to free the actor physically and emotionally and to stimulate creativity, imagination, and self-expression.
- THTR-222: Stage Make-up
 Learn the principles of stage make-up that allow actors to enhance their features and
 techniques for moderate and extreme aging, injuries, and character roles.
- THTR-290: Introduction to Medical Clowning Explores the art of clowning in hospitals for the purpose of improving the well-being of those in need.
- THTR-474: Introduction to Stand Up Comedy
 An introduction to the discipline of conceiving, writing, and creating original Stand
 Up Comedy routines.
- CTAN-330: Animation Fundamentals

 An introduction to the fundamentals of animation, covering such topics as timing, anticipation, reaction, overlapping action, and metamorphosis.
- JOUR 321 Visual Journalism Understand video for digital platforms, principles of photography, design for web and mobile platforms, principles of digital design and interactive storytelling.

