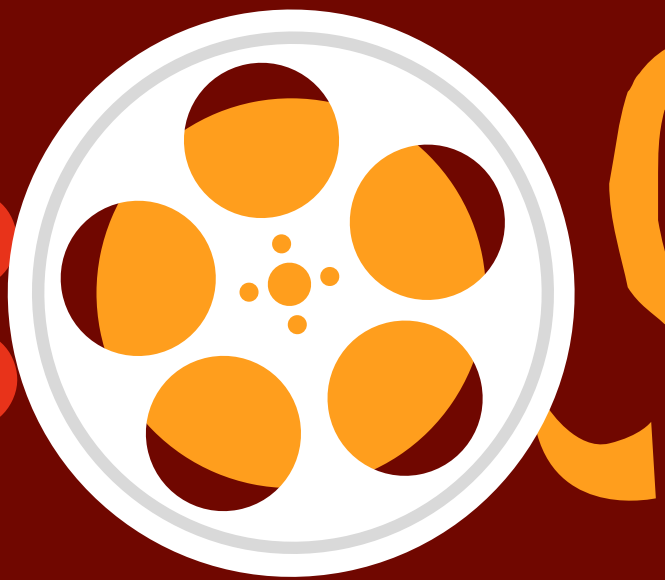# 2.0 UNIT CLASSES TO SPARK YOUR CREATIVITY

- **OT-310 : Creativity Workshop**
  Theories and practice of the creative process in varied media, genres and occupations. Explores creativity in the arts, sciences, professions, evolution, daily life, and culture.

- **ARCH-220 : The Architect's Sketchbook**
  The architect's sketchbook as a portable laboratory for perceiving and documenting space introduces the study of the built environment. On-site sessions develop drawing, observation, and visualization skills.

- **CTAN-452 : Introduction to 3-D Computer Animation**
  Lecture and laboratory in computer animation: geometric modeling, motion specification, lighting, texture mapping, rendering, compositing, production techniques, systems for computer-synthesized animation.

- **ITP-211 : Power-Tools for Visual Communication**
  Fundamentals of visual communication; storyboarding, still and moving image creation and modification; special effects; use of standard software tools for effective visual communication.

- **ITP-140 : Mobile Application Technologies**
  Technologies, devices, operating systems, and tools of mobile applications, as well as the mobile industry. Students will use tools to create apps for different mobile devices.

- **PHED-163 : Health Coaching**
  Skills and strategies of coaching principles promoting healthy lifestyle change. Motivational communication techniques; goal setting; designing safe, effective exercise programs; health coach certification exam preparation.

- **CTWR-412 : Introduction to Screenwriting**
  Introduction to the formal elements of writing the short film.

- EALC-102 : Language, Art and Culture: Calligraphy
  This course introduces students to the origin of the basic components of Chinese scripts and the basic principles and styles of calligraphy.
- MUJZ-150 : Beginning Jazz Improvisation
  Development of beginning improvisational skills including underlying principles of theory, harmony, jazz ear training, and jazz style.
- NAUT-001A x : Deepwater Cruising
  An experiential approach to the sailing ship and seafaring, introducing offshore sailing theory and techniques, navigation and basic oceanography as relevant to seamanship.
- SLL-199 : Chess and Critical Thinking
  Analysis of significant chess games, reflecting societal attitudes towards science, competition, art, gender, psychology, politics, and technology.
- THTR-122 : Improvisation and Theatre Games
  Individual and group exercises to free the actor physically and emotionally and to stimulate creativity, imagination, and self-expression.
- THTR-222 : Stage Make-up
  Principles of stage make-up materials and skills allowing the actors to enhance their features and techniques for moderate and extreme aging, injuries, and character roles.
- THTR-290 : Introduction to Medical Clowning
  Explores the art of clowning in hospitals for the purpose of improving the well-being of those in need.
- THTR-474 : Introduction to Stand Up Comedy
  An introduction to the discipline of conceiving, writing, and creating original Stand Up Comedy routines.
- CTAN-330 : Animation Fundamentals
  An introduction to the fundamentals of animation, covering such topics as timing, anticipation, reaction, overlapping action, and metamorphosis.

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